

Rule 6 Pitching

SECTION 1 PITCHING REGULATIONS (F.P.)

ART. 1 . . . Prior to starting the delivery (pitch), the pitcher shall take a position with the pivot foot in contact with the pitcher's plate and the non-pivot foot in contact with or behind the pitcher's plate. Both feet must be on the ground within or partially within the 24-inch length of the pitcher's plate.

- a. Prior to pitching, the pitcher must take a position with shoulders in line with first and third base with the ball in the glove or pitching hand, and with the hands separated.
- b. While in this position, the pitcher shall take (or simulate taking) a signal from the catcher.
- c. After completing "b" above, the pitcher shall bring the hands together in front of the body for not less than one second and not more than 10 seconds before releasing the ball. The hands may be motionless or moving.
- d. The pitcher shall not be considered to be in pitching position unless the catcher is within the lines of the catcher's box and in position to receive the pitch.
- e. The pitcher may not take the pitching position on or near the pitcher's plate without having possession of the ball.
- f. The pitcher may remove themselves from the pitching position as follows:
 - 1. before the hands come together, the pitcher may legally step back from the pitcher's plate with both feet;
 - 2. when the hands are together and no part of the windup motion has been made, the pitcher may legally step back from the pitcher's plate with both feet;
 - 3. either foot may be removed first.

PENALTY: (Art. 1) An illegal pitch shall be declared immediately by the umpire (delayed dead-ball signal). The batter is awarded a ball.

EXCEPTIONS:

- 1. If the batter reaches first base safely and each other runner advances at least one base, the illegal pitch is nullified. All action stands and the illegal pitch is canceled.
- 2. If the batter does not reach first base safely or if any base runner fails to advance at least one base, the coach of the team at bat shall have the option of the result of the play or the penalty of the illegal pitch.
- 3. If the batter is hit by an illegal pitch out of the strike zone, the batter is awarded first base and the base runners are advanced only if forced.
- 4. If ball four is an illegal pitch, the batter is awarded first base and the base runners are advanced only if forced.

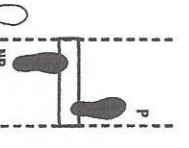
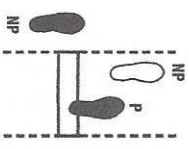
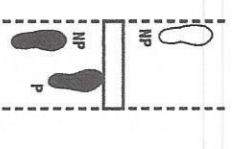
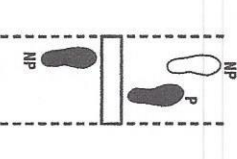
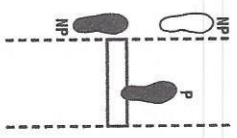
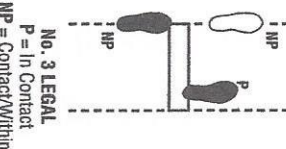
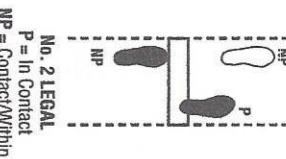
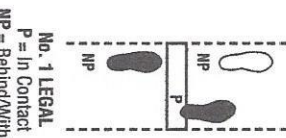
ART. 2 . . . About the Pitch:

- a. The pitch starts when the pitcher's hands separate after they have come together while the pivot foot is in contact with the pitcher's plate.

P = Pivot Starting Position = Black

NP = Non-Pivot Finishing Position = White

Reference Chart For (F.P.) 6-1-1, 6-1-2



- b. Any step back with the non-pivot foot must begin before the start of the pitch (6-1-2a). Once the pitch has started (the hands separate), the pitcher shall not take more than one step which must be forward, toward the batter and simultaneous with the delivery.

EXCEPTION: When removing self from the pitcher's position. (6-1-1f(2))

NOTE: "Toward" is interpreted as within or partially within the 24-inch length of the pitcher's plate. (Figure 6-1)

- c. The pivot foot may remain in contact with or may push off and drag away from the pitching plate prior to the front foot touching the ground, as long as the pivot foot remains in contact with the ground and within the 24-inch length. If a hole has been created in front of the pitcher's plate, the pivot foot may be no higher than the level plane of the ground. Pushing off with the pivot foot from a place other than the pitcher's plate is illegal.

NOTES:

1. It is not a step if the pitcher slides their foot in any direction on the pitcher's plate, provided contact is maintained.
2. Techniques such as the "crow hop" and "the leap" are illegal. (2-16, 2-33)

ART. 3 . . . A legal delivery shall be a pitched ball that is delivered to the batter with an underhand motion.

- a. The release of the ball and the follow-through of the hand and wrist must be forward past the vertical line of the body.
- b. The hand shall be below the hip and the wrist not farther from the body than the elbow.
- c. The pitch shall be delivered on the throwing arm side of the body and not behind the back or between the legs.
- d. The pitch is completed with a step toward the batter.

ART. 4 . . . The pitcher may use any windup desired provided:

- a. no motion to pitch is made without immediately delivering the ball to the batter.
- b. the pitcher does not use a rocker action in which, after having the ball in both hands in pitching position, the pitcher removes one hand from the ball, takes a backward and forward swing and returns the ball to both hands in front of the body.
- c. the pitcher does not use a windup in which there is a stop or reversal of the forward motion.
- d. the pitcher does not make more than 1½ clockwise revolutions of the arm in the windmill pitch. The ball does not have to be released the first time past the hip.
- e. the pitcher does not continue to wind up after taking the forward step or after the ball is released.

NOTE: Continuation of the windup is considered any action that, after the ball is released, causes the arm to continue to rotate past the shoulder.

PENALTY: (Arts. 2, 3, 4) Illegal pitch. The ball is dead at the end of playing action, if the ball is pitched. A ball is called on the batter. (6-1-1 EXCEPTIONS)

SECTION 2 INTERACTIONS BY PITCHER (F.P.)

ART. 1 . . . The pitcher shall not deliberately drop, roll, bounce, etc., the ball while in pitching position in order to prevent the batter from striking it.

PENALTY: (Art. 1) Any infraction is an illegal pitch. The ball is dead at the end of playing action. The batter is awarded a ball.

ART. 2 . . . The pitcher shall not at any time during the game be allowed to use tape or other substance on the ball or contact points of the pitching hand or fingers; nor shall any other player apply a foreign substance to the ball. A pitcher who licks their fingers shall wipe them off before bringing them in contact with the ball. Under the supervision and control of the umpire, powdered rosin or any comparable drying agent may be used to dry the hand. It is not necessary to wipe off the drying agent before making contact with the ball.

PENALTY: (Art. 2) An illegal pitch shall be called immediately. (6-1-1 PENALTY)

NOTE: A pitcher shall not wear any item on the pitching hand, wrist, arm or thighs which the umpire judges to be distracting to the batter. (3-2-9)

ART. 3 . . . Once the ball has been returned to the pitcher to prepare for the next pitch, the pitcher has 20 seconds to release the pitch.

PENALTY: (Art. 3) The batter is awarded a ball.

EXCEPTION: Intentionally violating the rule in order to walk the batter without pitching shall not result in a ball being awarded to the batter. (3-6-13 PENALTIES)

ART. 4 . . . No pitch shall be declared when:

- a. the pitcher pitches during a suspension of play.
- b. the pitcher attempts a quick return of the ball before the batter has taken position or is off balance as a result of a previous pitch.
- c. the runner is called out for leaving the base too soon.
- d. the pitcher pitches before a base runner has retouched the base occupied after a foul ball has been declared and the ball is dead.
- e. a player, manager or coach calls "Time" or employs any other word or phrase or commits any act, while the ball is live and in play, for the obvious purpose of trying to make the pitcher commit an illegal pitch.

PENALTY: (Art. 4a through d) The ball is dead immediately and all subsequent action on that pitch is canceled. (Art. 4e) If the batter tries to cause the pitcher to commit an illegal pitch after the pitcher has started their delivery, the ball remains live if the pitcher legally delivers the pitch. (3-6-9, 7-3-1 EFFECT 2)

ART. 5 . . . At the beginning of each half-inning or when a pitcher relieves another, no more than one minute may be used to deliver no more than five pitches to the catcher or other teammate. The one-minute time limit begins from the third out of the previous half-inning. Play shall be suspended during this time.

NOTES:

1. A pitcher returning in the same half inning will not be granted any warm-up pitches.
2. Umpire is authorized to allow more pitches when weather is inclement or if pitcher was removed by rule or due to an injury.