

TWIN RIVERS LEAGUE 2025 RULES

Grades 7, 8, & 9 BOYS

1. Pitcher's mound shall be 60'6" from the home plate, and bases shall be 80' apart.
2. NBC rules are official with the following exceptions:
3. A game shall be 7 innings with a 2-hour time limit except:
4. A 10-run lead at the end of 5 or more innings shall constitute a complete game.
5. 15 runs after 4 or more innings shall constitute a complete game.
6. No new innings shall start after the 2-hour time limit. Once an inning has begun it will be finished unless weather or darkness do not allow it to be finished.
7. Pitching-Pitchers are only allowed to pitch 4 innings per game. 1 pitch equals 1 inning.
8. Batting Lineup: A team has the option to bat the entire lineup or bat 9 (see rule #4). Whichever is chosen must be determined at the start of game and followed to the end of the game.
9. Unlimited re-entry substitutions:
 - a) Player must return to same place in the batting order as he had before he left the game.
Exception: If there are no other substitutions available, a player may bat in another batting position due to injury after approval of umpire, scorekeeper, and opposing head coach.
10. Third base umpire will be furnished by the home team, this is optional in league play.
11. There will be one warning per team per game for throwing the bat. A second warning will constitute an automatic out.
12. A maximum of 10 runs will be allowed by one team in one inning.
13. Each player must play at least 3 outs or 1 inning in the field unless the game is shortened due to weather or the run rule.
14. Obstruction is the act of a fielder who, while not in possession of the ball and not in the act of fielding the ball, impedes the progress of any runner. Catchers cannot block or stand on plate without ball. See rulebook for scenarios.
15. Interference: Offensive-act by team at bat or runner(s) which interferes with any fielder attempting to make a play. Defensive-if batter hits catcher's mitt or defense prevents him from hitting ball. Batter receives first base. See rulebook for expanded explanations.
16. Dropped 3rd Strike: Batter may attempt to advance to first base on a dropped third strike if first base is unoccupied or when first base is occupied with 2 outs. Batter is out when 1st base is occupied before 2 outs.
17. A Balk is an illegal act by the pitcher with a runner(s) on base, entitling all runners to advance 1 base. See rulebook for scenarios.
18. The infield fly rule is in effect. Infield fly is a fair fly ball which can be caught by an infielder with ordinary effort, when 1st & 2nd, OR 1st, 2nd & 3rd bases are occupied, before 2 outs. Ball is live, and runners may advance at own risk, the batter is out.
19. Coaches must stay inside the dugout, see general rules for exceptions. Coaches will be warned. (See Code)
20. A runner is out when they, in the umpire's judgment, maliciously collide with the fielder when they do not slide or attempt to get around the fielder who has the ball & is waiting to make the tag. Players do not have to slide but must attempt to avoid contact if possible. Fielders without the ball cannot block a base (see obstruction).
21. Strike Zone: Chest line/mid-point to hollow point beneath the kneecap. When batter assumes a natural batting stance, parallel to home plate.

