

Minor League (10 Year Old) League Rules

Revised 03/19/2019

All **USSSA RULES** will be followed for league play with the following exceptions/additions:

1. Time limit of 1 hour and 30 minutes or six (6) innings. If the game is tied at the end of regulation: We will play one extra inning only, unless it's a tournament game then we must play until there is a winner. The team at-bat will start with the bases loaded and no outs. The batter that made the last out will go to 3rd base, the previous batter in the lineup will go to 2nd base, the second previous batter will go to 1st base.
There is NO penalty for placing runners on base if a team is playing with fewer than 9 players. No bases will be left empty and no outs will be given to start the inning if a team only has 7/8 players. Just place runners on base as they are listed in the lineup disregarding the absent 8th/9th batters. An out will still be given like usual for the missing 8th/9th place batter if they come up to bat.
2. A team may score a maximum of 6 runs per inning.
3. All league pitching rules apply. If a pitching rule is violated, the game may be protested (by any league head coach) up to one week after the infraction. If the protest is upheld, the game will be ruled a forfeit.
4. Any defensive timeout called by a coach will be charged as a visit to the mound except for an injury or equipment repair timeout.
5. The infield fly rule is NOT in effect.
6. Teams play with four (4) outfielders. And they must be lined up like true outfielders, not one as a rover. And additionally, if one team only has 9 or fewer players, then the other team must play with a maximum of 3 outfielders. For example, team A has 11 players, team B only has 9 players, both teams can only have 3 outfielders.

All bats that meet any Baseball Organizations standards are legal unless they have been altered